Factual and Legal Issues



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Legal Argumentation Tasks



Bank XX (1993/96) Rissland, Skalak & Friedman



PLAID (1995) Bench-Capon & Staniford



Legal Argumentation Tasks



Managing Sources and Evidence

- Legal Research Services
 - Google Scholar
 - LexisNexis
 - WestLaw
- Content, Knowledge and Case Management Systems
 - Alfresco
 - Drupal
 - Plone
- Markup and Metadata
 - CEN MetaLex
 - Akoma Ntoso
 - OASIS Legal Document XML

Legal Argumentation Tasks



Computational Models of Argumentation Schemes

- Argument from Cases (CBR) [McCarty, Ashley, Rissland, Branting, Skalak, Aleven, Roth]
- Argument from Rules and Cases [Gardner, Branting, Skalak, Nitta, Prakken, Sartor, Bench-Capon]
- Argument from Rules with Priorities [Hage, Verheij, Gordon, Prakken, Sartor]
- Argument from Rationales [Loui, Norman, Roth]
- Argument from Principles [Hage, Prakken, Gordon, Loui]
- Argument from Values, Purpose and Policy [Berman, Hafner, Bench-Capon, Sartor]
- Argument from Goals [Atkinson, Bench-Capon]
- Argument from Evidence [Prakken, Walton]

Argumentation Scheme Languages

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Legal Argumentation Tasks



Modelling Laws

- Isomorphism
- Reification
- Defeasibility
- Contraposition
- Case-Based Reasoning
- Rule Validity
- Modalities

Some Rule Languages for Modeling Laws

- Defeasible Logic (Nute 1994; Governatori, Rotolo & Sartor 2005)
- PRATOR (Prakken & Sartor 1996)
- Legal Knowledge Interchange Format (Gordon et al. 2008)
- OASIS Legal RuleML (2013 ?)
- Carneades Scheme Language (Gordon 2013)



Example Rule

Modeling Cases

- Title
- Court
- Issue
- Decision
- Facts or Factors
- Arguments (majority and minority)
- Ratio Decidendi

HYPO Trade Secrets Example



Modelling Arguments of Cases Example: Popov v. Hayashi



Gordon, T. F., and Walton, D. A Cameades Reconstruction of Popov v Hayashi. Artificial Intelligence and Law 20, 1 (2012), 37–56.

Ratio Decidendi: Theory Construction



Bench-Capon, T., and Sartor, G. A Model of Legal Reasoning with Cases Incorporating Theories and Values. Artificial Intelligence 150, 1–2 (Nov. 2003), 97– 143.

Legal Argumentation Tasks



Constructing and Reconstructing Arguments

- Compared
 - Construction: creating original arguments by instantiating argumentation schemes
 - Reconstruction: using argument schemes to interpret existing arguments in natural language texts (e.g. court opinions)
- · Kinds of Tools
 - Interactive software tools
 - Fully automatic, using models of, e.g., facts, ontologies, rules and cases

Interactive Argument Reconstruction with Araucaria



Argument Mining: Automatic Argument Reconstruction



Palau, Raquel Mochales, and Marie-Francine Moens. "Argumentation mining: the detection, classification and structure of arguments in text." Proceedings of the 12th international conference on artificial intelligence and law. ACM, 2009.

Automatic Argument Construction from Rules and Ontologies



Gordon, T. F. Combining Rules and Ontologies with Carneades. In Proceedings of the 5th International RuleML2011@BRF Challenge (2011), pp. 103–110.

Legal Argumentation Tasks



Evaluating Arguments: Conceptions of Argument

- Single-step arguments: Instantiations of argumentation schemes
- Defeasible proofs (Pollock 1987; Prakken 2010)
- Minor premise (Pragma-Dialectics)
- Set of propositions (Bresnard & Hunter 2008)
- Argument graphs (Gordon, Prakken & Walton 2007)

Evaluating Arguments: Procedure

- 1. Validate that each single-step argument properly instantiates its scheme. Check for missing premises.
- From the perspective of the audience of interest, such as a judge or jury, label the statements which are accepted as true, or rejected as false, without argument, and weigh/order the single-step arguments.
- 3. Narrower conception of evaluation: Evaluate the defeasible proofs in the argument graph to determine which arguments are acceptable (ini), not acceptable (out) or undecided. Use this information to then compute, analogously, which of the statements (claims) are acceptable (in), not acceptable (out) or undecided.
- 4. Use argumentation schemes to reveal and critically question any implicit premises and to construct counterarguments.

Computational Models of Argument Evaluation

- Narrow conception of evaluation
- Abstract Arguments
 - Abstract Argumentation Frameworks (Dung 1995)
 - Value-based Argumentation (Bench-Capon 2003)
 - Using arguments about preferences (Modgil 2009)
- Structured Arguments
 - DefLog (Verheij, 2003)
 - Using proof standards; Carneades (Gordon, Prakken & Walton 2007)
 - Defeasible proof trees; ASPIC+ (Prakken 2010)
 - Mapping Carneades to ASPIC+ (Gizjel & Prakken 2011)

ArguMed 3 (2001) Verheij



Carneades 2011



TOAST



M. Snaith and C. Reed. TOAST: online ASPIC+ implementation. In Proceedings of the Fourth International Conference on Computational Models of Argument (COMMA 2012), 2012.

TOAST



Legal Argumentation Tasks



Presenting Arguments

- Textually
 - Outlines
 - Hypertext
 - Reports, using "document assembly" tools (e.g. HotDocs, Exari)
- Diagrams
 - Argument maps

Hypertext Outline Carneades Web App (2012)



Detailed Argument View Carneades Web App



Rationale (2003) Austhink



Carneades Argument Map Web App Version



ArguNet (Betz)



LASAD



Loll, Frank, and Niels Pinkwart. "LASAD: Flexible representations for computer-based collaborative argumentation." International Journal of Human-Computer Studies (2012). **Tasks Not Covered**

